

Hamburgers get their chips

THE Scheveningen system of pairing opponents, in which each member of one team plays every member of another team, can also be utilised for an economical international tournament. So it was at the Hamburg club in West Germany, celebrating their 150th jubilee, who staged the II Klaus Junge Memorial tournament, sponsored by the local gasworks.

Contestants were divided into two sections — 10 overseas masters in one and 10 local players only in the other. The masters played only the local players and vice versa, thus saving time and money. It became in effect two separate tournaments, masters attempting to beat as many Hamburgers as possible for the highest score in their group, and the Hamburgers (playing a considerably tougher field naturally) fighting for half marks and a Fide master norm.

It proved a rather cut-throat affair, with Finnish Grandmaster Heikki Westerinen never relinquishing an early lead. I lost in round one to local champ Uwe Kunstowicz, who never relinquished his lead either (and it took me two thirds of the rest of the tourney to get back into contention again).

Results — Masters: Westerinen (Finland) 8½/10; Chandler (NZ) and Cuartas (Colombia) 8; Georgadze (USSR) 7½; Rodgaard (Denmark)

and Ghinda (Rumania) 6½; Lind (Sweden) and Bellin (England) 6; Reicher (Rumania) 5; Fijalkowski (Poland) 4. Hamburg players: Kunstowicz 5½; Jacoby and Shellhorn 5; Kiffmeyer, Zieher and Faulbaum 3½; Grunberg 3; Cordes and Schultz 2; Porth 1.

SICILIAN DEFENCE

M. CHANDLER	G. JACOBY
1. e4	c5
2. c3	d5
3. exd5	Qxd5
4. d4	Nc6
5. Nf3	Bg4 ?!
6. Be2	cxd4

If Black wishes to play a system with...Bg4 he should prefer the lines with 4...Nf6 (instead of 4...Nc6) and so would not be obliged to exchange centre pawns so early. Now the c3 square is freed for my knight, for 6...e6 fails to 7.c4! followed by d5.

7. cxd4	e6
8. Nc3	Qd7
9. 0-0	Nf6
10. h3!?	

A new idea, making "luft" for the king which comes in useful later. It is based on the tactical point 10...Bxf3 11.Bxf3 Nxd4 12.Bxb7! and if 12...Qxb7 then 13. Qxd4 with a large advantage in development.

10. ...	Bh5
11. Ne5!	Nxe5

Critical are (a) 11...Qxd4 12.Nxc6 Qxd1 13.Bxd1! bxc6 (13...Bxd1

14.Nxa7!?, 14.Ba4! with more than enough compensation for the pawn, or (b) 11...Bxe2 12.Nxd7 Bxd1 13.Nxf6 ch gxf6 14.Rxd1 0-0-0 15.Be3 with 16.d5 to follow.

12. dxe5	Bxe2
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Jacoby said he had underestimated 12...Qxd1 13.Bxd1! after which 13...Bxd1 14.Rxd1 Nd7 15.Nb5 gives White a winning advantage.

13. Qxe2	Nd5
14. Nxd5	Qxd5

Avoiding the weak d-pawn which he would have after 14...exd5. Now however Black falls fatally behind in development.

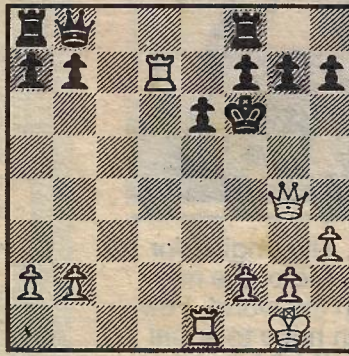
15. Rd1	Qa5
16. Bg5!	Be7

On 16...h6 comes 17.Qd3 Qc7

18. Rac1.	
17. Bxe7	Kxe7
18. Qg4	Qxe5
19. Qb4 ch	Kf6
20. Rd7!	

Black's king lies at the mercy of White's heavy pieces.

20. ...	Rhf8
21. Re1	Qb8
22. Qh4 ch	Kg6
23. Qg4 ch	Kf6



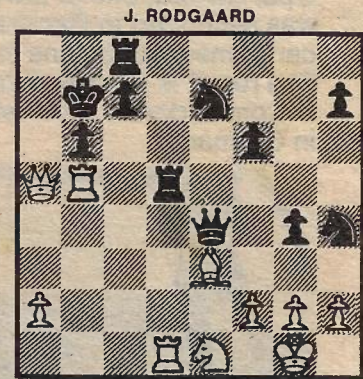
After 23...Kh6 White can also mate with checks by 24.Qh4 ch (yes, before it was just to see which way he would go!) 24...Kg6 25.Rxe6 ch fxe6 26.Qg4 ch Kf6 27.Qxg7 ch Kf5 28.g4 ch Kf4 29.Qd4 ch Kg5 30.Rg7 ch Kh6 31.g5 ch Kh5 32.Qg4 mate.

24. Rxf7 ch Resigns

It's mate next move — 24...Kxf7 25.Qxe6 or 24...Rxf7 25.Rxe6.

In round eight this position occurred, with Black to play and both of the players in some time-pressure. Clearly 1...Rxd1? 2.Rxb6 ch! must not be allowed, so Black played 1...Rxb5 2.Qxb5 Qc6 and after a time scramble the game was drawn.

But both players had overlooked a combination — what was it?



They had missed 1...Qxg2 ch! 2.Nxg2 Rxd1 ch 3.Ne1 Rxe1 ch! 4.Qxe1 Nf3 ch and 5...Nxe1 with a winning endgame.

MURRAY CHANDLER